

Panel C3

Sala delle Colonne 2

Expanded Practices: from the Night Club to the Street – Animating Public Space



Peter Chanthanakone

Animation in the DJ Music Scene

The Disc Jockey music scene has become a complete entertainment experience by fusing music with stunning visuals. These mainstream venues can be seen internationally through temporary weekend outdoor music festivals to permanent locations complete with lights, vfx machines and many digital and projection screens.

Popular DJ sets are almost always accompanied by animation whether it is abstract motion graphics, real-time mashups or more complex, commercial 3D animation.

This artist talk will present the mainstream methods animators have used to create the visual eye candy that accompanies the DJ music scene and the creative process when combining animation used in aural, commercial and atmospheric environments.

Biography

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Director, Executive Producer, Associate Professor

Peter is an award winning director and producer specializing in 3D animated short films. He won numerous film festival awards from the Top Emerging Artist (Souriya Namaha), the Best Animation Short film (Winston's Shuttle) and a Gold Pixie Award (Junkboxx). His works has been juried and selected in major film festivals in Germany, France, Austria, Canada, China, Belgium, S.Korea, Pakistan, India, Australia, Italy as a retrospective at the VIEW Animation Video Festival and on a giant screen in Times Square in the NYC International Film Festival. Cumulatively, his work has been selected in over 60 international juried competitions.

Peter is currently an Associate Professor in Animation at the University of Iowa and a director at RiFF Animation Studio in Bangkok, Thailand. He has also taught at Brock University (Canada), Grand Canyon University (Phoenix), Stanford, Villanova and His research involves animation production and accelerating the animation pipeline for independent short films.

He was born in Niagara Falls, Canada and obtained his BFA at McMaster University (Canada) in Fine Art/Multimedia and completed his MFA at the Academy of Art University in San Francisco in Animation.

In his spare time, he operates RizingZun Animation, an award winning animation studio.